

LuneOS - Bug # 433: Tap ripple doesn't respect swipe gestures

Status:	Closed	Priority:	Normal
Author:	Hans Kokx	Category:	UI
Created:	10/17/2013	Assignee:	Simon Busch
Updated:	08/21/2014	Due date:	
Description:	Regardless of whether or not you tap or swipe, a tap ripple is created at the point of contact. Old behavior was to not create a tap ripple if you swipe.		

History

10/23/2013 02:15 PM - Simon Busch

- Target version set to Affogato

07/25/2014 03:12 PM - Simon Busch

- Target version changed from Affogato to Later

08/21/2014 01:24 PM - Simon Busch

- Target version changed from Later to Antoccino

- Assignee set to Simon Busch

- Category set to UI

- Status changed from New to Closed